

## Year 1 Maths for Home Learning week beginning 13<sup>th</sup> July 2020

### Daily Lessons

All year groups are to participate in the White Rose daily maths lesson by visiting <https://whiterosemaths.com/homelearning/> selecting the correct age group on the right hand side and selecting Summer Term Week 11 (6<sup>th</sup> July). This week we will be using the alternative plan. Video links are here;  
Monday – <https://vimeo.com/434745642>  
Tuesday – <https://vimeo.com/434746071>  
Wednesday – <https://vimeo.com/434746375>  
Thursday – <https://vimeo.com/434746564>

### Additional Activities in Support of the White Rose Lessons for this week (if required/desire)

This week children will need lots of practical support with describing turns. A good way of doing this is by playing a 'Simon Says' style game where you ask them to turn a quarter, half or three quarter turn. You can make it more challenging by telling them which direction to turn (left or right).

They can also draw a map; it can be of somewhere they know or something they have made up like a treasure map, or a map of an imaginary island. If they draw different points on the map they can describe how they would get from one point to another.

#### Further learning:

<https://nrich.maths.org/5560>

<https://nrich.maths.org/8084>

<https://nrich.maths.org/2398>

<https://nrich.maths.org/234/note>

### Key Skills – these are to keep the children ticking over (if you have time)

Mon - Thurs	<p>The last week of the White Rose Maths is learning to tell the time. In Year 1 we have to be able to tell the time to the hour and half hour. As we are a week behind with the White Rose activities we won't actually get to the telling the time lessons, however we have made them available in case you would like to complete the set of lessons.</p> <p>Listed below are some websites that will also help with teaching your children to tell the time.</p> <p><a href="https://home.oxfordowl.co.uk/maths/learning-to-tell-the-time/">https://home.oxfordowl.co.uk/maths/learning-to-tell-the-time/</a> Oxford Owl has some great ideas for building telling the time into your everyday routine.</p> <p><a href="https://www.topmarks.co.uk/maths-games/5-7-years/measures">https://www.topmarks.co.uk/maths-games/5-7-years/measures</a> In the 'Measures' section of Top Marks Maths there are some telling the time games.</p> <p><a href="https://www.bbc.co.uk/bitesize/topics/zhk82hv/articles/zcmdwxs">https://www.bbc.co.uk/bitesize/topics/zhk82hv/articles/zcmdwxs</a> Bitesize has a short video and a quiz about telling the time to the hour and half hour.</p> <p><a href="https://nrich.maths.org/9292">https://nrich.maths.org/9292</a> There are a number of activities here to further their learning about telling the time. The final game 'What is the Time?' includes other times which the children do not need to know in Year 1 so only play this game if your child is confident telling the time to 5 minutes, rather than half an hour.</p>
-------------------	--

Fri	<p>Finish up Friday!</p> <p>Some of you may have this one to complete: <a href="http://www.snappymaths.com/counting/placevalue/resources/part2dmmab.pdf">http://www.snappymaths.com/counting/placevalue/resources/part2dmmab.pdf</a></p> <p>This follows on from the White Rose lessons about partitioning. Children will need to partition the numbers into tens and ones and record it as a number sentence. So for instance <math>17 = 10 + 7</math>. They should be able to do this by looking at the numbers but if they need a visual reminder we would normally use base 10. They would make the number 17 with one 'stick' and 7 'cubes'. They could draw this instead of using base 10 so they would draw 1 line and 7 dots. Alternatively if you have enough Lego you could</p>
-----	---

build 9 towers with 10 blocks in each tower and then have 9 individual blocks, enabling you to make all the numbers up to 99. Ideally the blocks would all need to be the same size. You could also use drinking straws or something similar and make 9 bundles of 10 straws and have 9 individual straws.

Some of you may be ready to start this one:

<http://www.snappymaths.com/other/measuring/money/resources/addcoinsto10pmmab.pdf>

Children could use their knowledge of counting in 1s, 2s and 5s to calculate the amount. If they find it too tricky because they have to switch between counting in different amounts then they can draw spots underneath each coin to represent what it is worth and then just count the spots. Remind them to write 'p' after each amount so they know the number represents a value.

Some of you may be ready to start a new one:

<http://www.snappymaths.com/other/measuring/time/resources/oclock/oclockdrawhandswords1.pdf>

<http://www.snappymaths.com/other/measuring/time/resources/halfhours/halvesdrawhandswords1.pdf>

Children just need to draw the hands on the clock faces to show the time written underneath. You can use this clock <https://www.visnos.com/demos/clock> to demonstrate how to correctly draw the hands, particularly for the half past clocks as they need to understand that the hour hand will be half way between the two numbers.